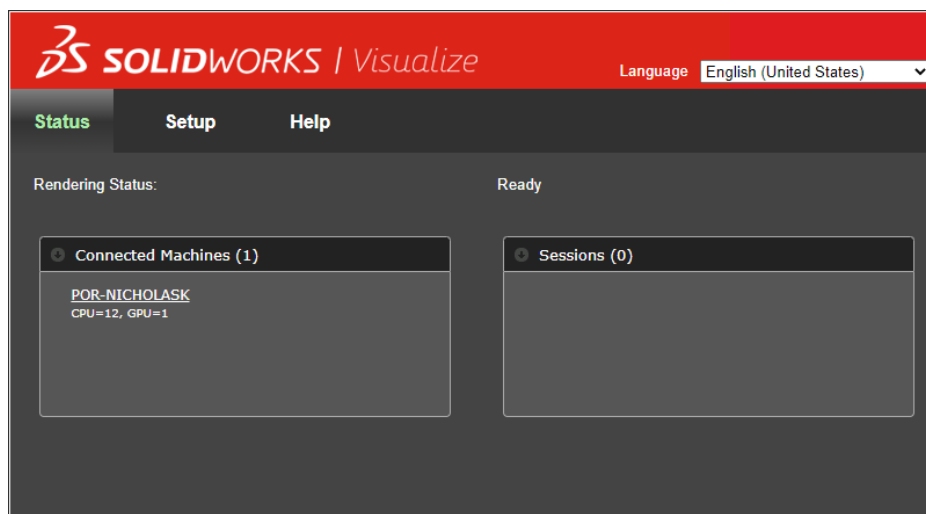


# How To Configure SOLIDWORKS Visualize Boost 2022

TITLE:	How To Configure SOLIDWORKS Visualize Boost 2022
DATE:	September 2021
SUBJECT:	Setup and Configuration of SOLIDWORKS Visualize Boost
ABSTRACT:	Instructions on how to configure SOLIDWORKS Visualize Boost after install



This document has detailed instructions on how configure SOLIDWORKS Visualize Boost after it has been installed. For instructions on how to install and activate Visualize Boost, please see our [Visualize Boost 2022 Install Guide](#).

Before loading any software, you should always login with full administrative permissions and disable your anti-virus and anti-spyware programs.

This is not a troubleshooting guide. If you have any technical issues with SOLIDWORKS Visualize, please contact a support technician through our website at <https://support.hawkridgesys.com/home> or call us at 1-877-266-4469 (U.S.A.) or 1-866-587-6803 (Canada).

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## Contents

Standalone and Cluster Configuration.....	2
Networking Mode Options .....	3
Utilizing Visualize Boost .....	7

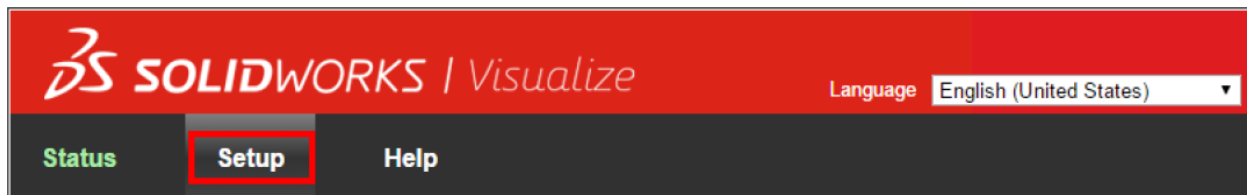
# Standalone and Cluster Configuration

After installing and activating Visualize Boost, the software can be used in conjunction with **Visualize Professional** to render projects over your network. For the majority of network setups, Visualize Boost can be used with the default settings. This section will go over how to access the Visualize Boost settings area, in addition to the options that are available for configuring multiple machines running Visualize Boost to be part of a cluster.

In order to access Visualize Boost, do one of the following:

- From the machine hosting Visualize Boost, launch the software via the Visualize Boost shortcut, or navigate to <http://localhost:8993/config.html> in Chrome, Firefox, or Internet Explorer.
- If you are on a client machine, launch Chrome, Firefox or Internet Explorer and navigate to either: **<http://<BOOST MACHINE HOST NAME>:8993/config.html>** or **<http://<BOOST MACHINE IP ADDRESS>:8993/config.html>**

Once the Visualize Boost user interface has loaded, navigate to the **Setup** tab.



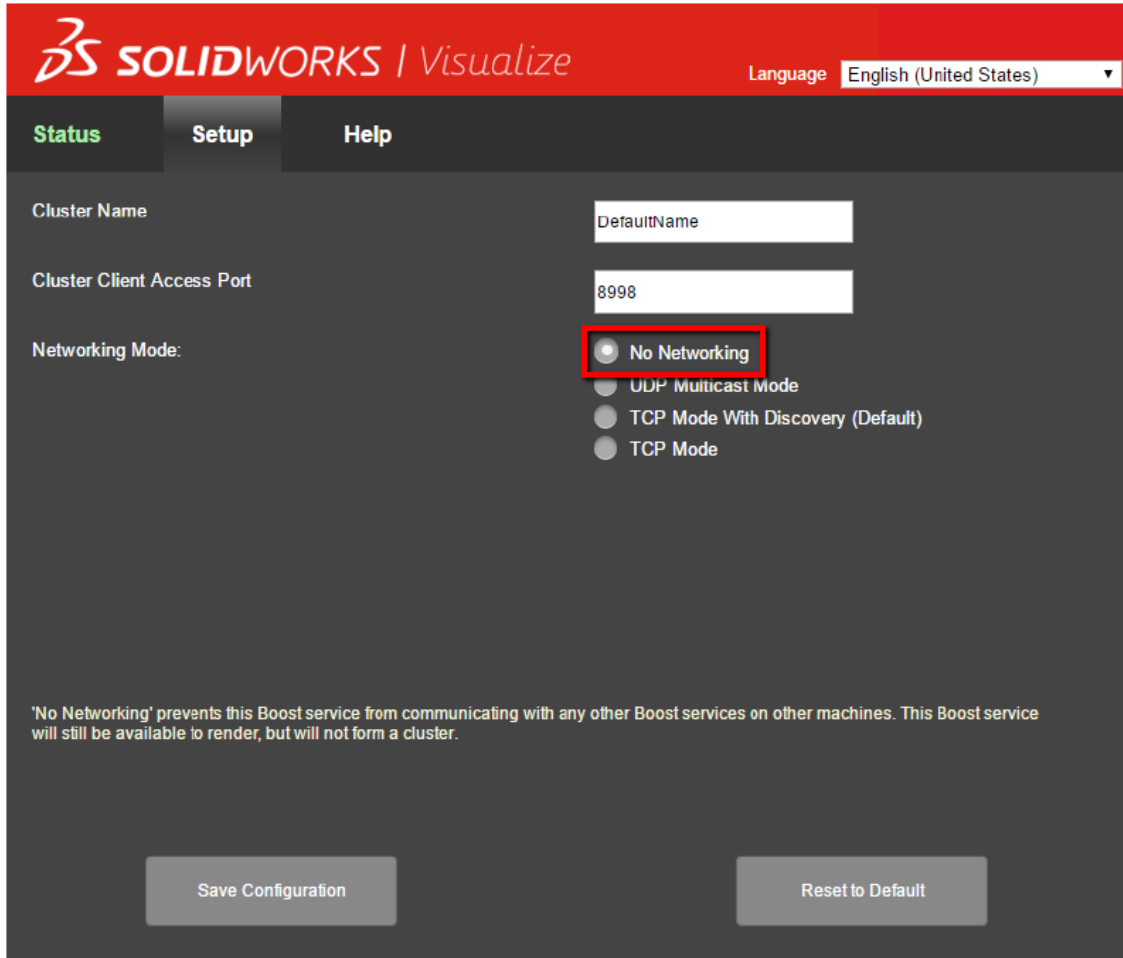
Within the **Setup** area of Visualize Boost, there are three options that can be set.

1. The **Cluster Name** field can be used to change the name of the Visualize Boost cluster. Available Boost clusters can be selected within Visualize Professional. Please see the Utilizing Visualize Boost section for information on how to select a Boost cluster from the client side.
2. Use the **Cluster Client Access Port** field to specify what port will be used when a client install of Visualize Professional connects to a Boost cluster. The default port is **8998**.
3. Within the Networking Mode area, one of four different system modes can be set for Visualize Boost. The default mode for Visualize Boost is TCP Mode with Discovery. Please see the following section for additional information on the differences between each selectable networking mode.

## Networking Mode Options

There are four networking modes that can be used with Visualize Boost. An overview of each of these modes is listed below. Please see the illustrations associated with each option for more information on the networking modes.

1. **No Networking.** This mode is used when you do not want the machine hosting Visualize Boost to form a cluster with other Boost machines on your network.



The screenshot shows the SolidWorks Visualize Setup window. The title bar includes the SolidWorks logo and the text "SOLIDWORKS | Visualize". On the right side of the title bar, there is a "Language" dropdown menu set to "English (United States)". Below the title bar, there are three tabs: "Status", "Setup", and "Help". The "Setup" tab is active. The main content area is divided into several sections. The first section is "Cluster Name" with a text input field containing "DefaultName". The second section is "Cluster Client Access Port" with a text input field containing "8998". The third section is "Networking Mode:" with four radio button options: "No Networking" (which is selected and highlighted with a red box), "UDP Multicast Mode", "TCP Mode With Discovery (Default)", and "TCP Mode". At the bottom of the window, there are two buttons: "Save Configuration" and "Reset to Default". A note at the bottom of the window states: "'No Networking' prevents this Boost service from communicating with any other Boost services on other machines. This Boost service will still be available to render, but will not form a cluster."



- UDP Multicast Mode.** This mode is recommended if your network supports UDP Multicast. Please see your network administrator for more information on your network setup.

The screenshot shows the 'Setup' tab of the SolidWorks Visualize configuration window. The interface includes a header with the SolidWorks logo and 'Visualize' text, a language dropdown set to 'English (United States)', and three main tabs: 'Status', 'Setup', and 'Help'. The 'Setup' tab is active, displaying several configuration fields: 'Cluster Name' (DefaultName), 'Cluster Client Access Port' (8998), 'Networking Mode' (with radio buttons for 'No Networking', 'UDP Multicast Mode', 'TCP Mode With Discovery (Default)', and 'TCP Mode'), and 'Cluster Discovery Address' (224.1.1.1:8994). The 'UDP Multicast Mode' radio button is selected and highlighted with a red rectangle. At the bottom, there are two buttons: 'Save Configuration' and 'Reset to Default'. A detailed note at the bottom explains that UDP Multicast is more efficient for large clusters but requires a valid Multicast IP address in the 224.0.0.0 to 239.255.255.255 range and a port above 1024.



3. **TCP Mode with Discovery.** This is the default networking mode for Visualize Boost. When set, this will attempt to automatically connect all correctly configured Boost machines via TCP.

The screenshot shows the 'Setup' tab of the SolidWorks Visualize interface. The 'Networking Mode' section has four radio button options: 'No Networking', 'UDP Multicast Mode', 'TCP Mode With Discovery (Default)', and 'TCP Mode'. The 'TCP Mode With Discovery (Default)' option is selected and highlighted with a red rectangular box. Other visible fields include 'Cluster Name' (DefaultName), 'Cluster Client Access Port' (8998), and 'Cluster Discovery Address' (224.2.2.2:8995). A 'Save Configuration' button is at the bottom left and a 'Reset to Default' button is at the bottom right.

**SOLIDWORKS | Visualize** Language English (United States)

**Status Setup Help**

Cluster Name DefaultName

Cluster Client Access Port 8998

Networking Mode:

- No Networking
- UDP Multicast Mode
- TCP Mode With Discovery (Default)
- TCP Mode

Cluster Discovery Address 224.2.2.2:8995

'TCP Mode With Discovery' configures Boost to form clusters using TCP communications rather than UDP. The 'Cluster Discovery Address' can either be a valid multicast IP address and port (such as 224.2.2.2:8994), or the address and port another Boost Service you wish to form a cluster with. If using non-multicast addresses, provide one node its own address to make it the head node. For example, if you have machine A with internal IP address '10.0.0.100', and machines B and C on the same network; set each machine's 'Cluster Discovery Address' to '10.0.0.100:8994', or '224.2.2.2:8994'. If using a multicast address does not work, try using specific addresses instead.

Save Configuration Reset to Default



4. **TCP Mode.** Similar to **TCP Mode With Discovery**, this mode allows Visualize Boost machines to communicate via TCP. However, **TCP Mode** grants the ability to input specific machine addresses for configuration as part of a cluster. This mode is **not recommended** unless all other networking modes do not function correctly.

The screenshot shows the 'Setup' tab of the SolidWorks Visualize configuration window. The 'Networking Mode' section has four radio button options: 'No Networking', 'UDP Multicast Mode', 'TCP Mode With Discovery (Default)', and 'TCP Mode'. The 'TCP Mode' option is selected and highlighted with a red box. Other fields include 'Cluster Name' (DefaultName), 'Cluster Client Access Port' (8998), and 'Cluster Access Port for TCP Mode' (8996). A 'Cluster Address List' field is present but empty. A note at the bottom explains that 'TCP Mode' requires an explicit list of machine addresses and that one node must be designated as the head node. 'Save Configuration' and 'Reset to Default' buttons are at the bottom.

If either the UDP Multicast Mode or the TCP Mode With Discovery are selected, then you will need to input a Cluster Discovery Address. This address will be an IP address followed by a port above 1024. This port will be used for communication between machines hosting Visualize Boost. The following ports are the default for their respective networking modes:

- 8994 for **UDP Multicast Mode**
- 8995 for **TCP Mode With Discovery**
- 8996 for **TCP**

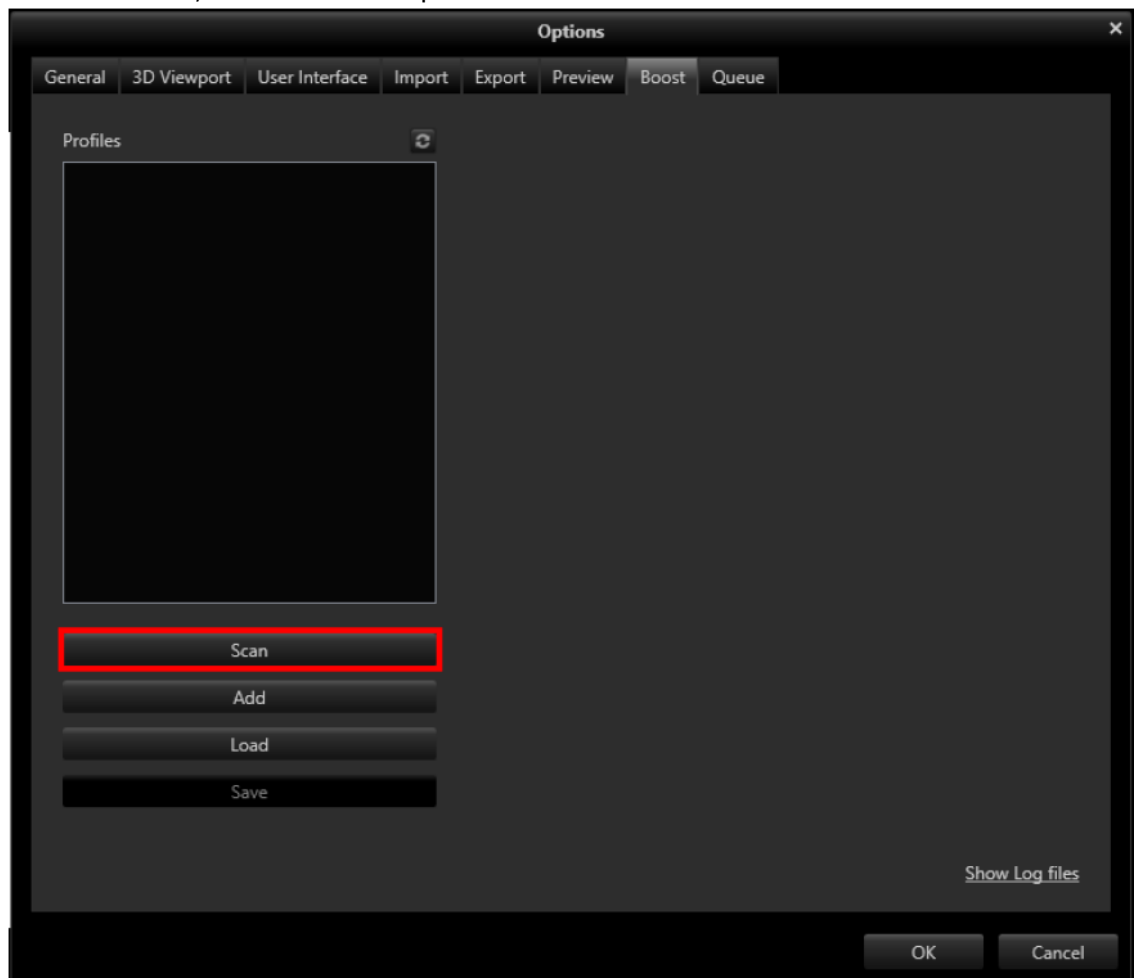
If any changes are made to the Setup area in Visualize Boost, the option for Save Configuration will need to be selected before any changes are implemented. Reset to Default can also be used to set Boost back to the default state.



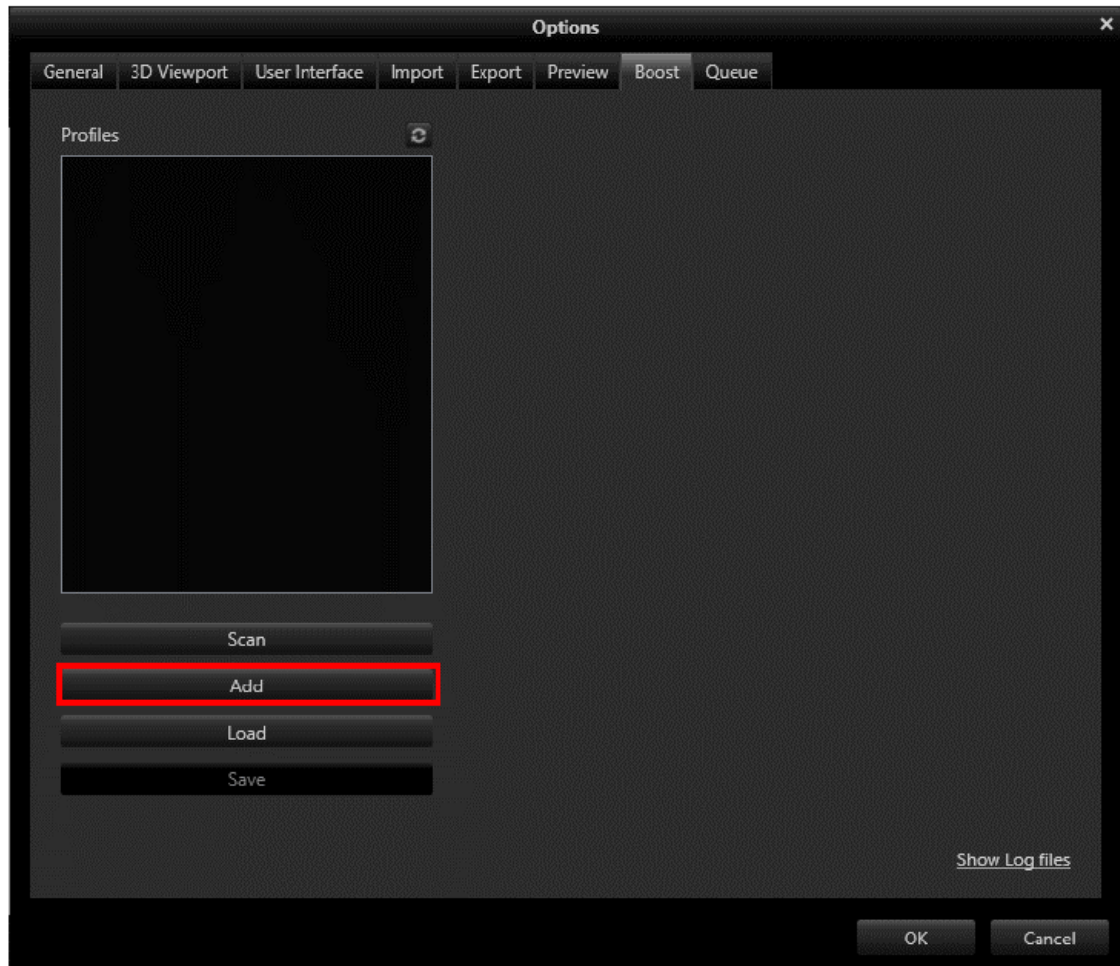
## Utilizing Visualize Boost

In order to render with Visualize Boost while using Visualize Professional, please follow the steps listed below to connect to the Boost process.

1. Within Visualize Professional, navigate to **Tools > Options > Boost** tab.
2. In the **Boost** tab, select the **Scan** option to Scan for clusters.

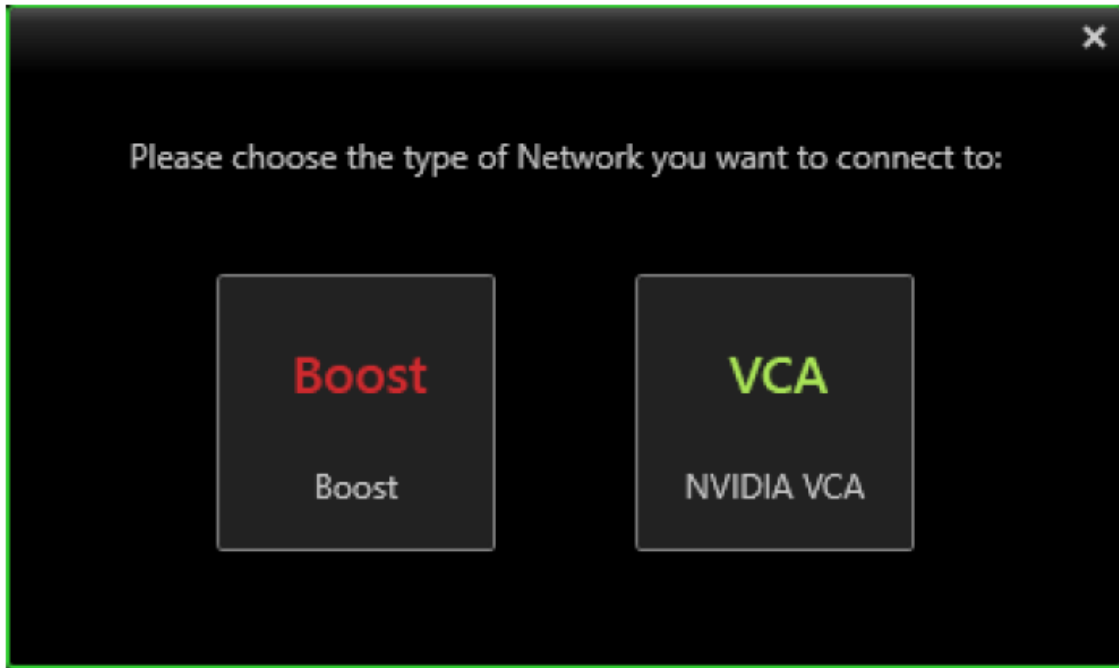


- The name of your Boost cluster should show up under the **Profiles** area. Proceed to **step 6** if the Boost cluster shows up after scanning for it. If the cluster does not show up, click on the **Add** button.





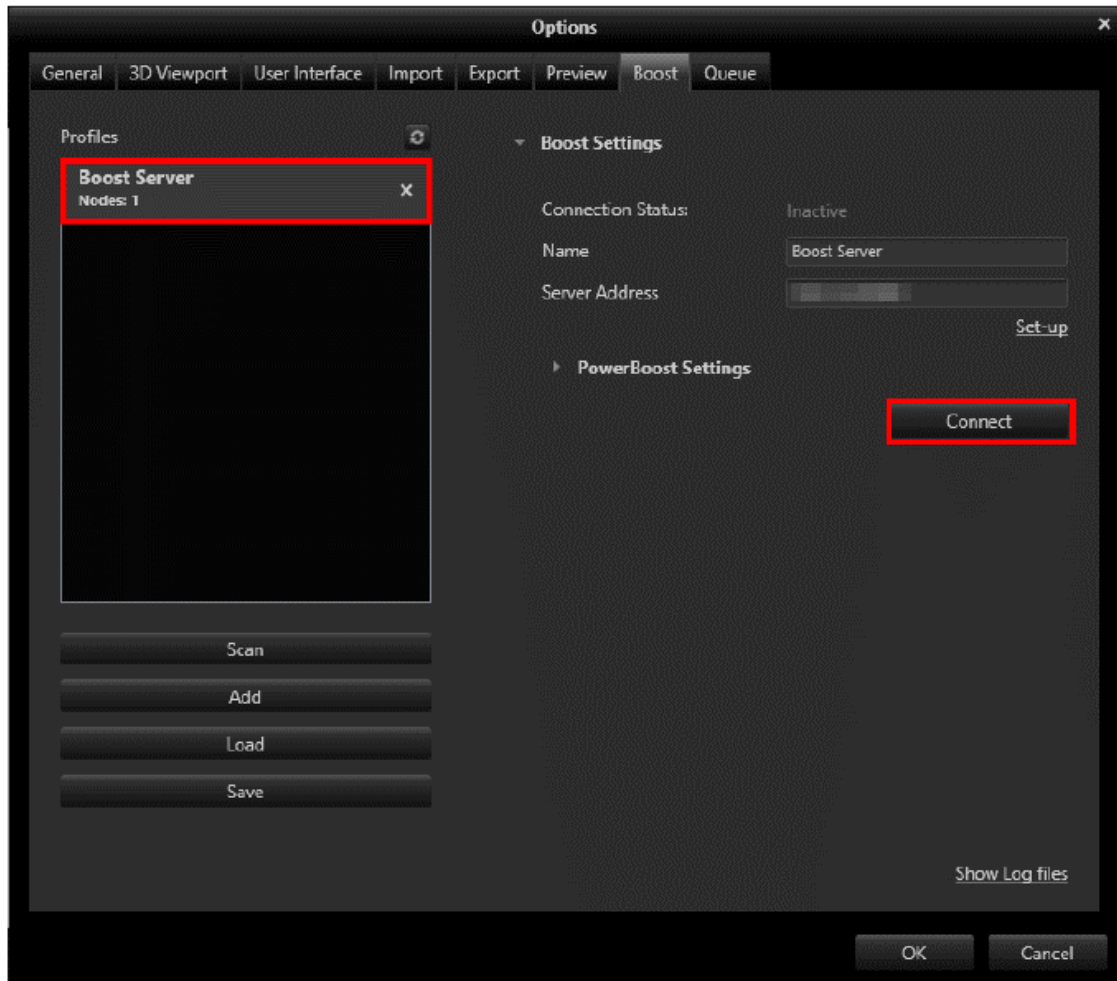
4. In the new window that appears, you will be able to select the cluster type. If your cluster is utilizing NVIDIA VCA, select the **VCA** option. Otherwise, choose **Boost**.



5. Input the name and address of your cluster into the **Name** and **Server Address** fields.



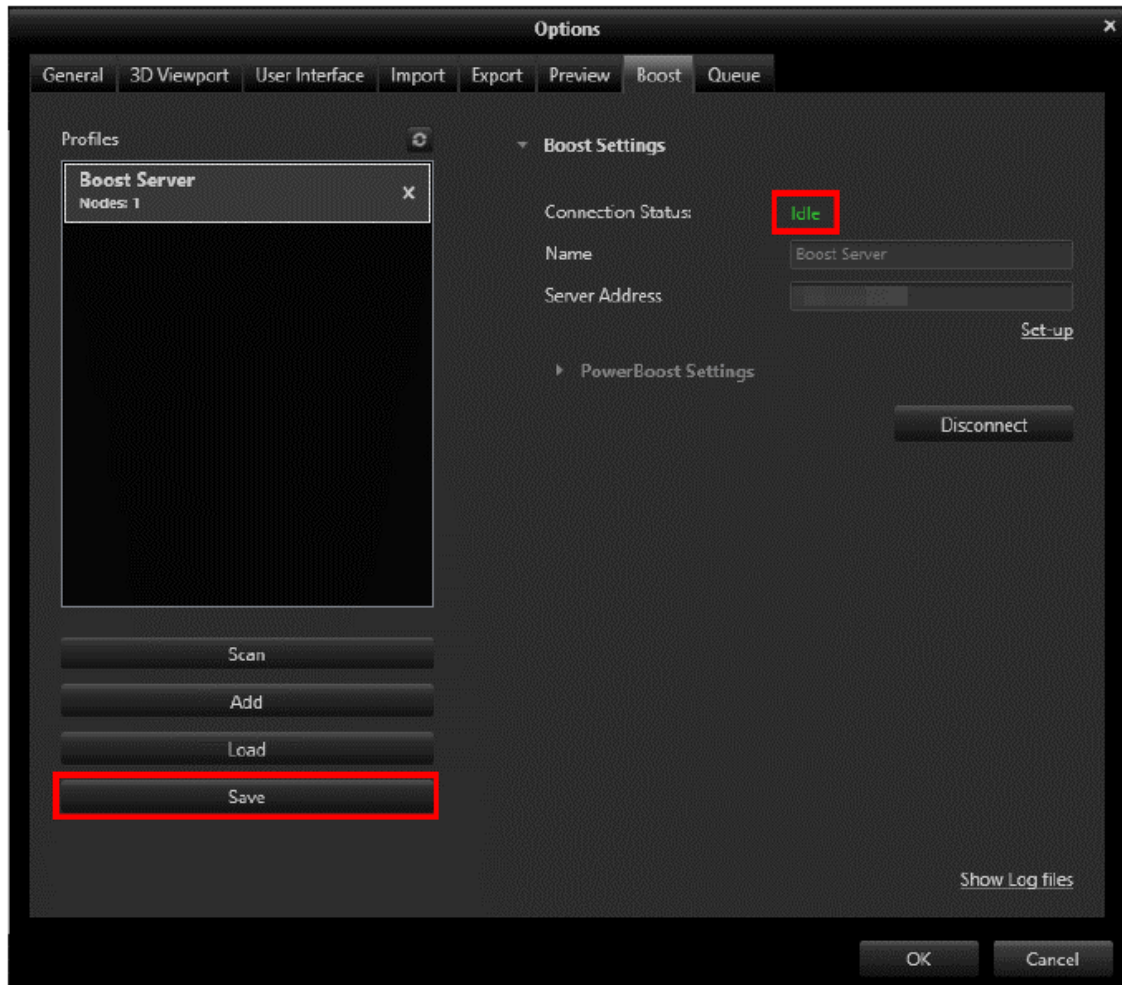
6. Click on **Connect** after inputting or verifying the **Name** and **Server Address** of your cluster.





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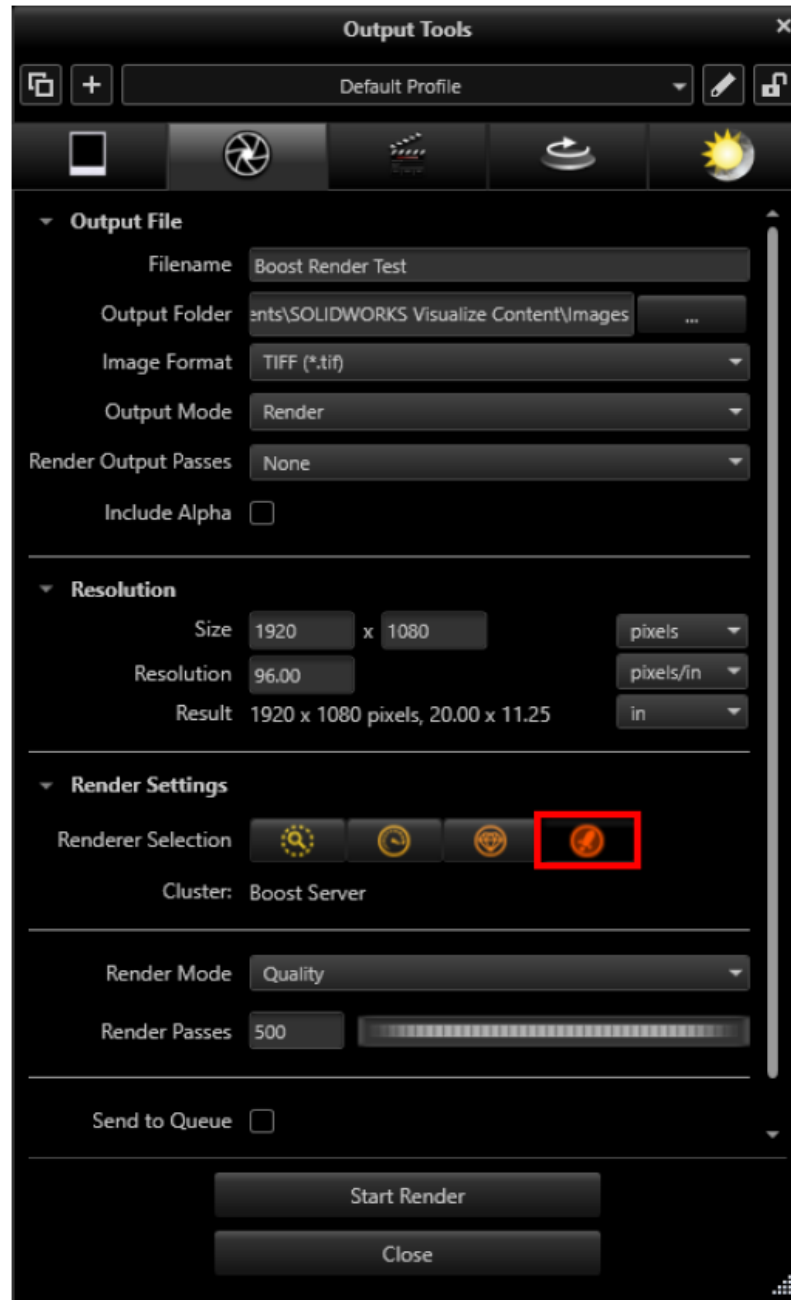
7. You should receive a message stating that the connection was successful. You should also see an updated **Connection Status**. If you would like to save this Boost profile for use on another machine, click on **Save**. From the other PC, click on **Load** to load the saved profile.





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- To use the Boost cluster for rendering, bring up the **Output Tools** window and select the **Boost** icon found under the **Render Settings** section.



If you have any questions on anything discussed in this article, please e-mail Hawk Ridge Systems Technical Support at: [Support@hawkridgesys.com](mailto:Support@hawkridgesys.com)